### Children's Guild of the Barony of North Woods

To start a guild in your group please contact Gwenllyen the Minstrel or a guild leader near you.

Gwenllyen the Minstrel Mka Janet Scheltema hollyharpist@yahoo.com 586-604-0873

### **GUILD LEADERS:**

Guilds need to be part of a barony or shire.

Report the following to me (Gwenllyen the Minstrel) twice a year between coronation and crown tourney: Number of participants at each level Number of beads given out Number of children and number of adults

Families keep track of beads.

Beads are given formally preferably at court or at least publically where participants may be recognized like at a feast or a large meeting.

# MEMBERSHIP

Both children and adults can be part of the guild. Everyone starts with an empty favor. You get seed beads for the work that you do. Earning beads are retroactive for the past 3 years.

# **GUILD LEVELS:**

### Beginner:

How to get this level: Join the guild How it is shown: The baby dragon favor.

### Apprentice:

How to get this level: 100 beads with at least 3 in each area How it is shown: Silver bead in the lower hand of the dragon.

### Journeyman:

How to get this level: 200 beads with 5 beads in each area How it is shown: Gold bead in the higher hand of the dragon.

### Craftsman:

How to get this level: Shell is totally jewel encrusted How it is shown: The favor is complete



# AREAS:

- 1) Service Yellow
- 2) Research Black
- 3) Teaching Blue
- 4) Arts & Sciences-Performance Green
- 5) Arts & Sciences-Making Stuff Purple
- 6) Marshal Activity-Projectiles Red
- 7) Marshal Activity-Combat White
- 8) Audience Any color bead (it does not have to be one of the above colors)

### EARNING BEADS:

For up to 11 years old you earn one bead for every full 15 minutes. So 20 to 25 minutes is one bead. 26 to 40 minutes is 2 beads. Do I expect that accurate records? No. But I bet someone asks.

For 12 to 15 year olds you earn one bead for every full 30 minutes.

For 16 to adults you earn one bead for every full hour.

### ADULTS-WHAT THE AREAS MEAN

1) Service Yellow

Anything that you do for children. Getting them to activities, making garb, helping them learn a skill.

2) Research Black

Research about children or for a class that you are planning to teach to children.

3) Teaching Blue

Teaching a child about the SCA or about A&S or a marshal activity. Teaching other adults about the guild or how to adapt a class, if needed.

4) Arts & Sciences-Performance Green

Preparing something with the idea that it will be a class for children. Teaching children dance, singing, stories, an instrument. Being the audience for a child's or a group of children's performance.

5) Arts & Sciences-Making Stuff Purple

Teaching children how to make stuff. Make stuff for children like garb, games, etc.

6) Marshal Activity-Projectiles Red

Teaching children how to throw or shoot. Marshalling a line or sponsoring a shoot for children or having children join in.

7) Marshal Activity-Combat White

Teaching children the rules, helping and making armor and weapons for your children. Being a marshal.

8) Audience Any color

Taking a child to see a show, to be in a show, to watch court, to watch a tourney.

### CHILDREN-WHAT THE AREAS MEAN

1) Service Yellow

Anything you do for other people.

2) Research Black

Reading, going to museums, talking to people to learn about something either done in the middle ages or in the SCA. Hopefully to apply to something you are doing later.

3) Teaching Blue

Teaching someone else how to do or about something. This person may be an adult or a child.

4) Arts & Sciences-Performance Green

Dancing, singing, telling a story, playing an instrument. This is the intangible part of A&S. Needs to be done with one other person. Two of you may sing together and count it without having to perform it for another person.

5) Arts & Sciences-Making Stuff Purple

This is making stuff. This is tangible. You don't have to have the exact amount of time it took to make something. Estimate.

6) Marshal Activity-Projectiles Red

Archery, thrown weapons, water battles. Making arrows can be this.

7) Marshal Activity-Combat White

Making all the accoutrements, practices, tourneys. You can earn beads before you are authorized.

8) Audience Any color

Going to a show, being in a show, watching a tourney, going to court.

## EXAMPLES OF EARNING BEADS:

1) So you are watching crown tourney with a youth. You are explaining what is happening and the different roles and all about the weapons and the garb and the consorts. You are there for about 2 hours.

You earn two beads. They can be the same or different colors but they are two beads total.

You choose which area(s) to add to your favor:

Service for teaching a child about one of the activities in the SCA.

Teaching for teaching.

Marshal Activity-Combat for teaching about combat.

Audience

- 2) So making stuff for kids you definitely get beads
- 3) If it is planned and advertised and you've scheduled your day for taking kids to the archery range and no one shows up you get a bead. If it's spur of the moment and no one goes no beads. That's what I'm thinking.
- 4) So you are ready to teach a three hour class and no one shows you get one bead
- 5) Also if you are putting together a class geared for children and it takes 3 hours of prep. You get 3 beads for that prep.
- 6) Can you explain to a new person what is happening in a tourney? That counts as combat. Teaching about it
- 7) Or participating in it (like the betting at Grand Tourney)